

# Microlite20 Purest Essence – Basic Character Sheet

Name:	Race:	Class:	Level:
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STATS	SCORE	BONUS
Strength – STR		
Strength Damage		
Dexterity – DEX		
Mind – MIND		

SKILLS	Level + Class or Race Bonus
Physical	
Subterfuge	
Knowledge	
Communication	

<b>Armour Class – AC</b> 10 + DEX + Armour bonus	
<b>Hit Points – HP</b> Strength Score + 1d6 per Level	
<b>HP Damage</b>	
<b>Melee Attack Bonus</b> STR + Level + (1 Fighter Class) (Fighters & Rogues can use DEX + Level w/Light Weapons)	
<b>Missile Attack Bonus</b> DEX + Level	

## ARMOUR:

Armour:	
Shield:	

## OTHER GEAR:

## WEAPONS:

Description	Range	Damage

COINS	PP	GP	SP	CP
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## FOR MAGIC USERS:

<b>Magic Attack Bonus</b> MIND + Level	
<b>Difficulty Class (DC) for Spells</b> 10 + Caster Level + MIND	

SIGNATURE SPELLS cost -1 HP to use	
0	
1	
2	
3	
4	
5	